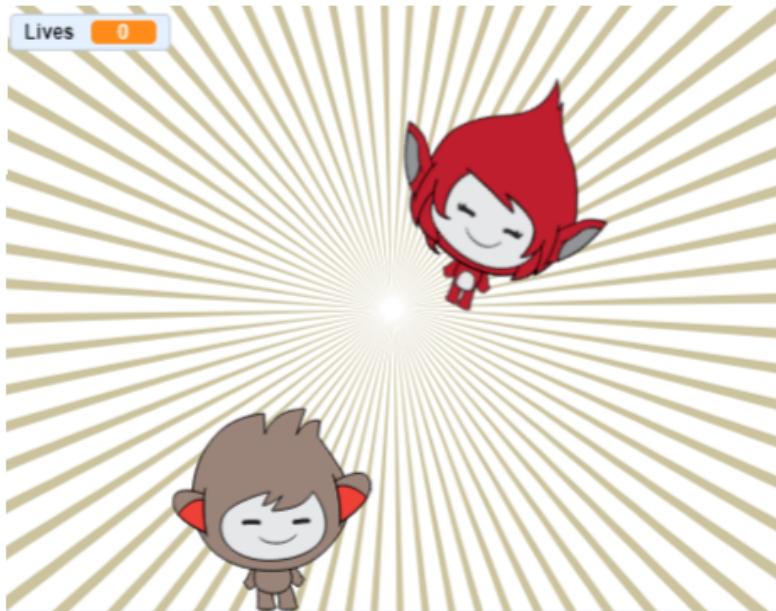


Good Guy Bad Guy

In this project you'll learn how to code a Game!



WHAT YOU LEARNT

- How to animate sprites
- How to respond to keyboard input

Challenge: Add More Sprites

Can you add in other objects to your game? You can add good objects, like donuts, that give you lots of points, or bad objects, like bats, that take points away.

GOOD GUY

```

when space key pressed
  set Lives to 5
  forever
    go to mouse-pointer
    if touching Bad Guy ? then
      change Lives by -1
      change fisheye effect by 100
      wait 1 seconds
      change fisheye effect by -100
    if Lives = 0 then
      say Game Over! for 2 seconds
      stop all
  
```

BAD GUY

```

when space key pressed
  forever
    move 100 steps
    wait 0.5 seconds
    turn 15 degrees
    if on edge, bounce
  
```